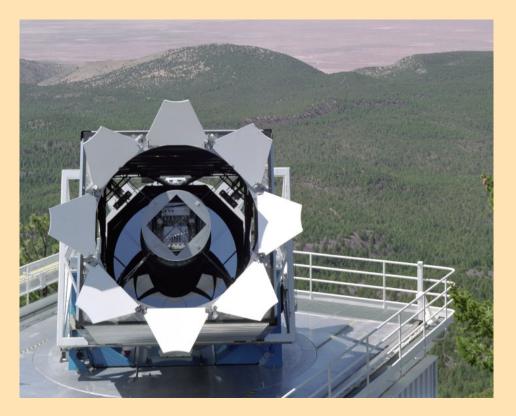
## Peta-Scale: Software Challenges beyond 2015

Robert Lupton

Princeton University

Santa Fe, 21st November, 2008

• A telescope (with a 2.5m diameter primary mirror) at Apache Point, New Mexico



• Lots of Liquid Nitrogen and Electronics



• Lots of Liquid Nitrogen and Electronics



Lots of Software

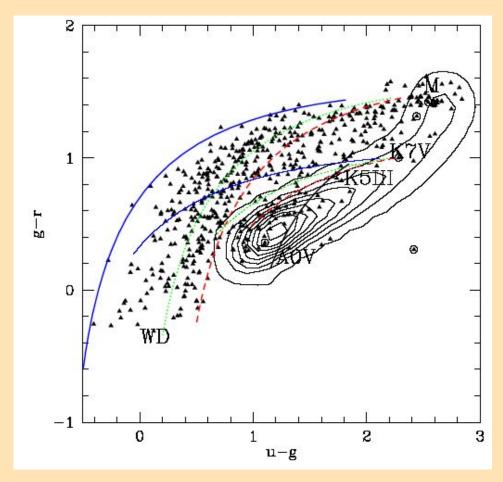
```
copy the symmetrised image back to the original data region, where
* it will become the deblending template (the original pixel values
* are preserved in the parent's atlas image).
* We must of course only do this within the master_mask
     copy_region_within_mask((REGION *)data, sym, mmask,
                                                     aimage_drow, aimage_dcol);
  we next want to run the object finder on that symmetrised image; the image
* is smoothed, and extra peaks rejected --- see improve_template() for details
     ob.j1 = ob.jc->color[c]:
     if(ob.i1->flags & OBJECT1_DEBLENDED_AS_PSF) {
  no need to check template, as we created it as a multiple of PSF
     } else {
        float threshold = fiparams->frame[c].ffo_threshold;
        shAssert(ob.j1->mask == ob.jc->aimage->mask[c]);
        phOb.imaskDel(ob.i1->mask): ob.ic->aimage->mask[c] = NULL:
        ob.i1->mask =
          improve_template(mmask, c, rowc,colc, data, aimage_drow,aimage_dcol,
                           scra, scrb, rsize + filtsize, csize + filtsize,
                           fiparams->frame[c].smooth_sigma, filtsize,
                           npeak_max, smoothed_ai, threshold, ngrow);
        if(ob.i1-)mask == NULL) {
           objc->flags &= "OBJECT1_DETECTED;
           ob.i1->flags &= "OBJECT1 DETECTED:
     3
* we've found the templates in all colours. They are represented by the
  pixels in the original data region, within the OBJECT1->mask
* Now go through them looking for objects which we didn't detect
* in any band; in this case, the object wouldn't have been found at all
* if it wasn't part of a blend, so dump it.
* Actually we cannot just dump it here as we've got an array with all the
* children in it, and we'd have to move the others down. Instead, mark
* the entire OBJC as not DETECTED, and we'll dump it when we get a chance.
  for(c = 0;c < ncolor;c++) {
     objc->flags I= (objc->color[c]->flags & OBJECT1_DETECTED);
  if(!(ob.ic-)flags & OBJECT1 DETECTED)) { /* not detected in any band */
     phAtlasImageDel(*smoothed_ai, 0); *smoothed_ai = NULL;
-- deblend.c 38% L1365 CVS-1.128 (C Abbrev)----2:55PM 0.39------
```

#### **Politics**

**Managing Large Collaborations** 

**Large Samples** 

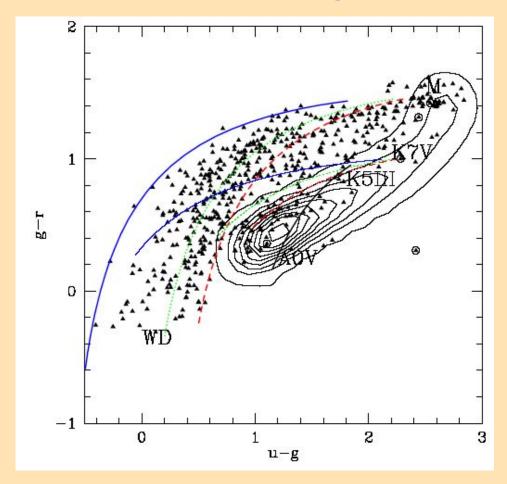
### Large Samples



(Pourbaix et al.)

Colour Induced Displacement

#### **Large Samples**

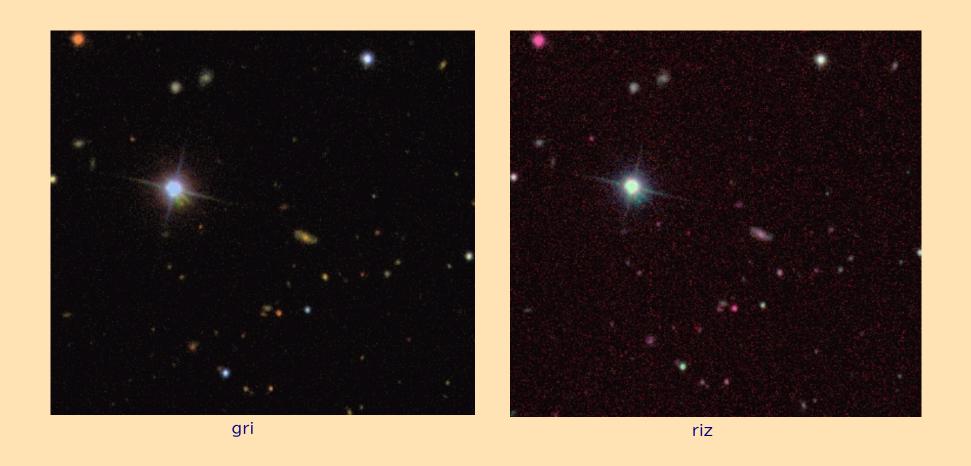


(Pourbaix et al.)

542 binaries out of  $5.5 \times 10^6$  objects

### **Rare Objects**

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This can mean either the initial assumptions; the methods employed; or the presence of bugs in the code

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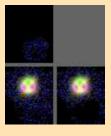
In the case of data, this means asking if the Fascinating Result du Jour is an artifact of the instrument or of the reduction.

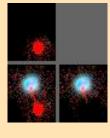
• There's too much data for humans to look at

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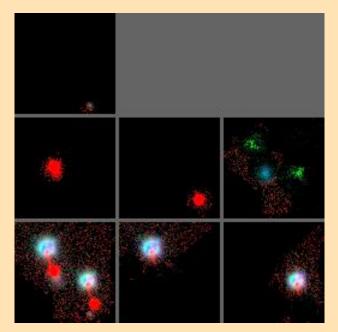
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Then there's the problem of how to let the astronomical public what they should trust, and where they should tread warily.

# Inside the Sausage Machine: Finding $z\sim 6$ Quasars

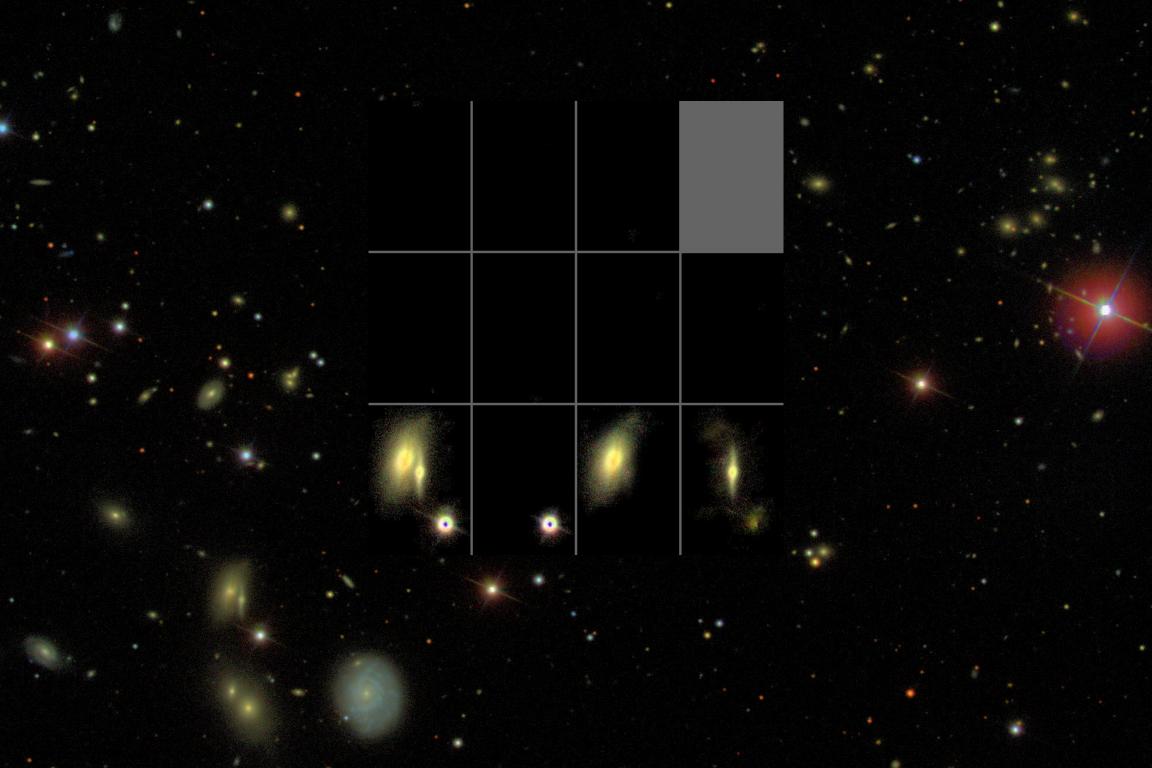
## Inside the Sausage Machine: Finding $z\sim 6$ Quasars

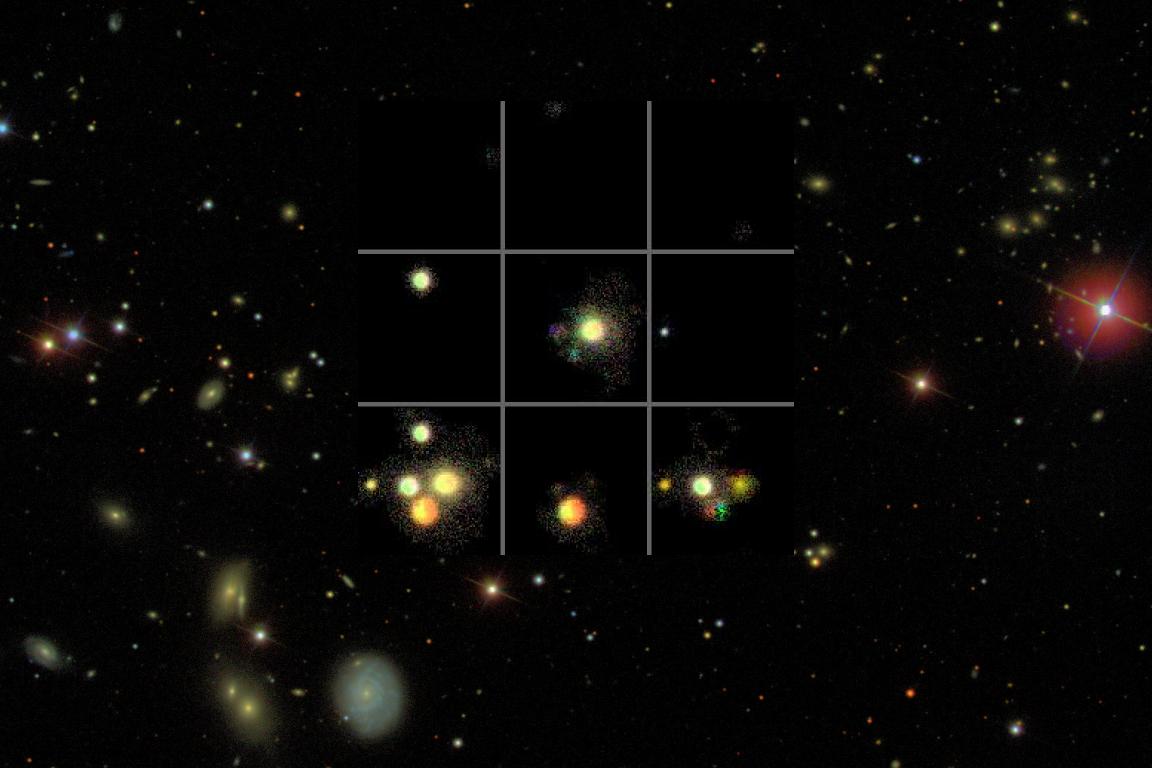
With Xiaohui Fan and Michael Strauss and Željko Ivezić (and ...)

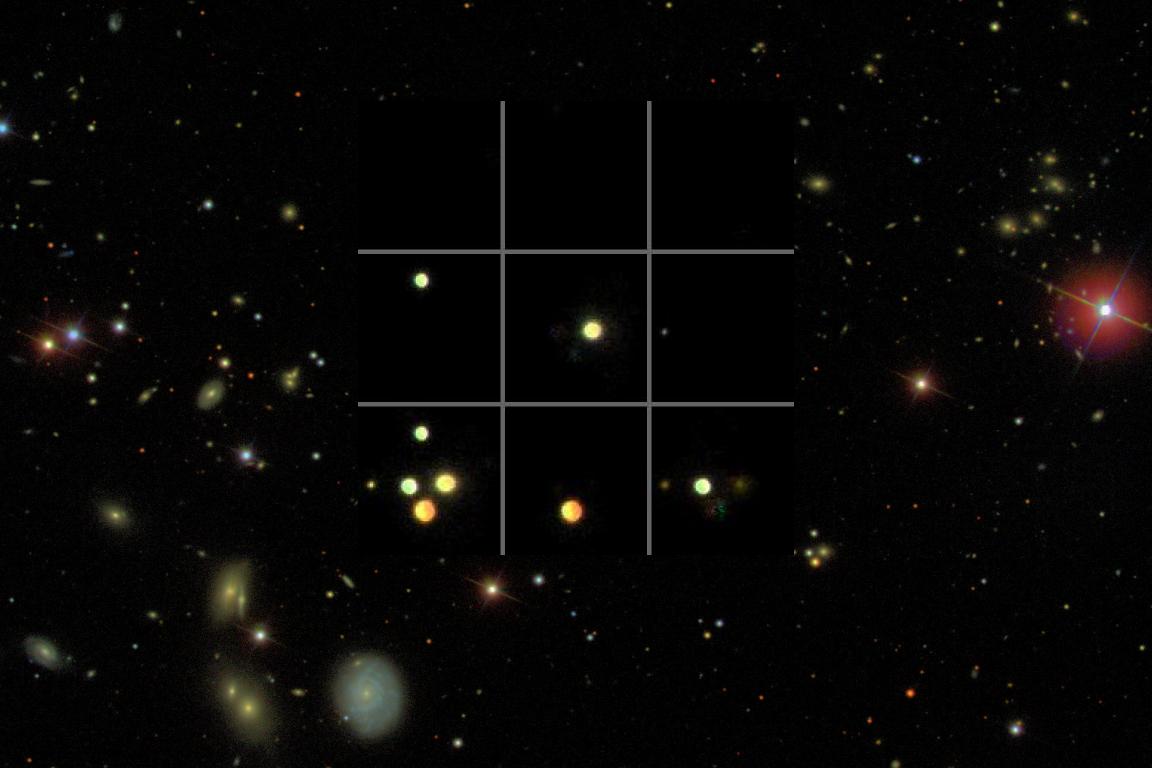
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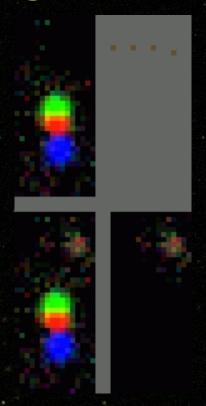


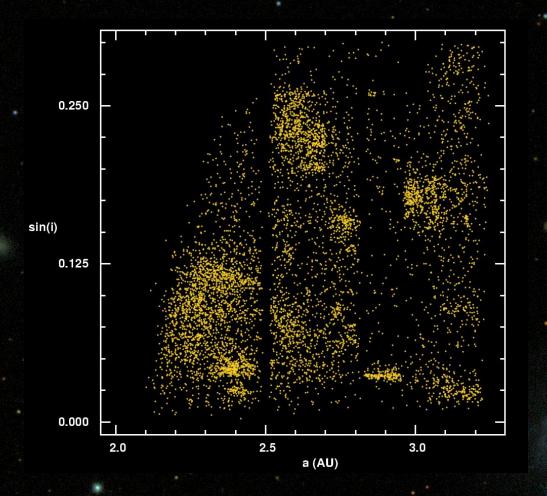




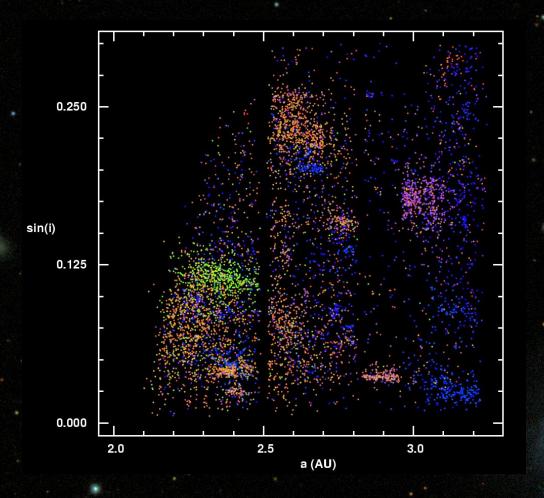


## Objects Move





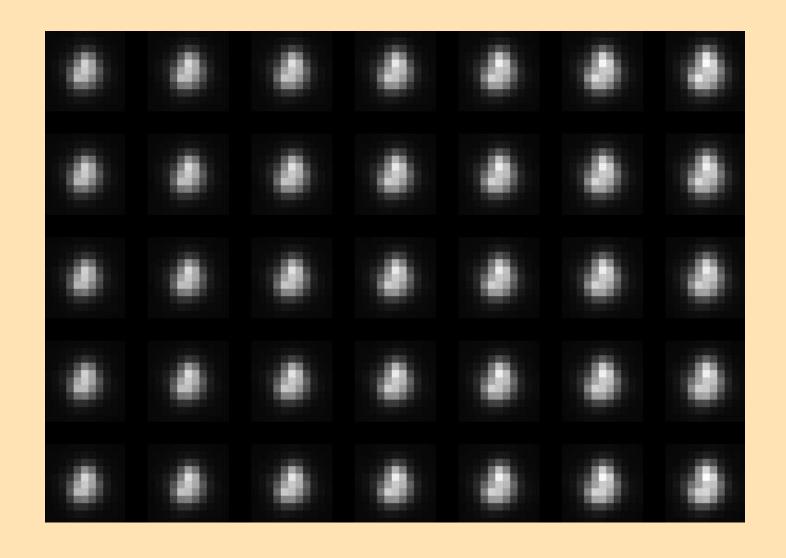
The semi-major axis v. (proper) inclination of a sample of known asteroids detected by SDSS



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#### The PSF can be Complicated

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 KL decompose the bright stars in the frame, giving a number of basis functions (typically 3 or 4):

$$P_{ij} = \sum_{\alpha=0}^{n-1} A^{(\alpha)} K_{ij}^{(\alpha)}$$



ullet Write the  $A^{(\alpha)}$  as low-order polynomials in x,y:

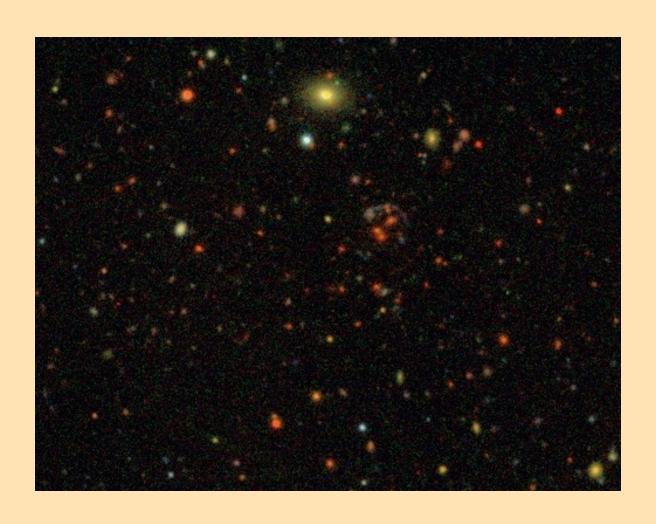
$$P_{ij}(x,y) = \sum_{\alpha=0}^{n-1} \sum_{r=0}^{n_r-1} \sum_{s=0}^{n_s-1} a_j^{(\alpha)} x^r y^s K_{ij}^{(\alpha)}$$

If you combine the last three points:

- blending
- moving
- variable seeing

it is not obvious how to build a catalogue out of a set of observations.





Or, How could you possibly do better than SDSS?

More sky coverage

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- More epochs

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  - Deeper photometry

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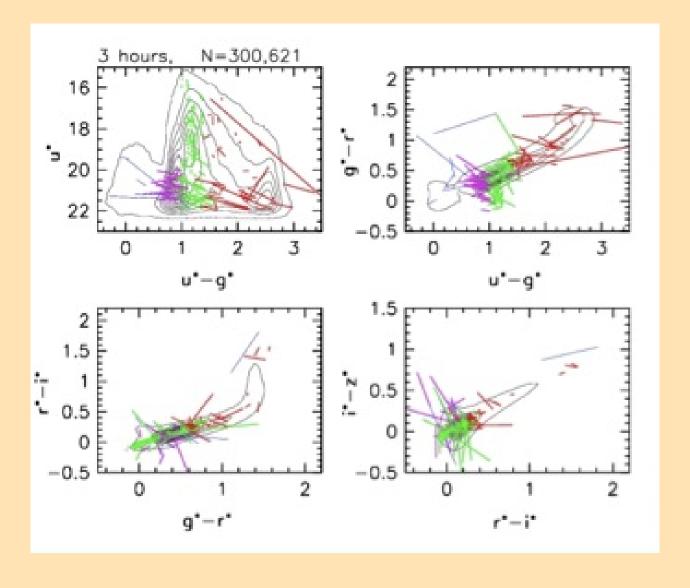
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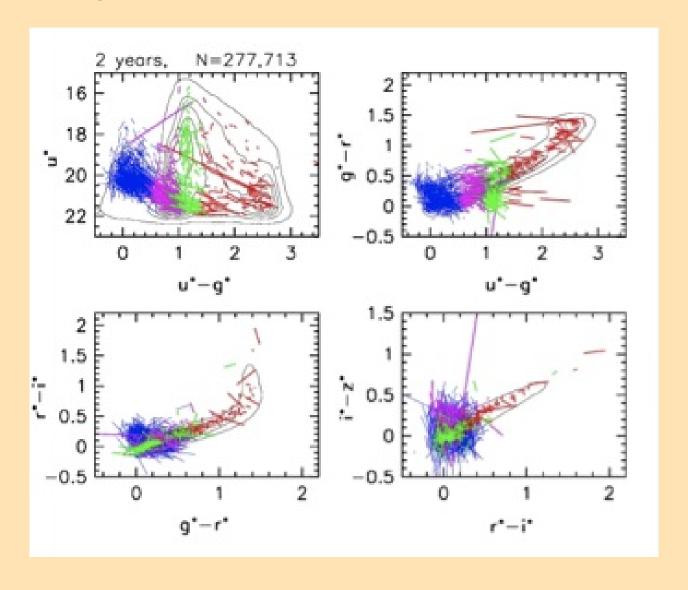
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E.g. Variability from SDSS

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- Hardware
  - Disk
  - Processors and Memory. GPUs? Cell Processors?

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144 16kbit chips

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- Hardware
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  - Processors and Memory. GPUs? Cell Processors?
- Software
  - Algorithms
  - -Software Engineering and Techniques
  - -Sociology

#### Software Engineering and Techniques

- Languages (C++ and python?)
- Data types (objects)
- Build systems (or, I hate libtool; LSST uses scons)
- Versioning
- Process management (Naïve ssh? GRID? custom MPI?)
- Fault tolerance
- Provenance
- Testing (regression; science; coverage)
- Data Challenges

People

- People
- Careers

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- Collaborating at the algorithms level

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## Sociology

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- Deciding what's the responsibility of the "Software Group" or the "Scientists"

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- Deciding what's the responsibility of different Scientists

A currently popular approach is to resample the various exposures to a common grid and sum the resulting images with some weighting/filtering. However:

Correlated noise

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On the other-hand, it has the great advantage of being computationally relatively simple and cheap.

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There are ways around some of these problems; for example, we could *detect* on a coadded frame and then use this master catalogue to measure each of the input images.

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- Make full use of the per-exposure PSF information
- Preserve variability information (astrometric and photometric)
- Use some standard software framework

• Estimating the PSF and its spatial structure

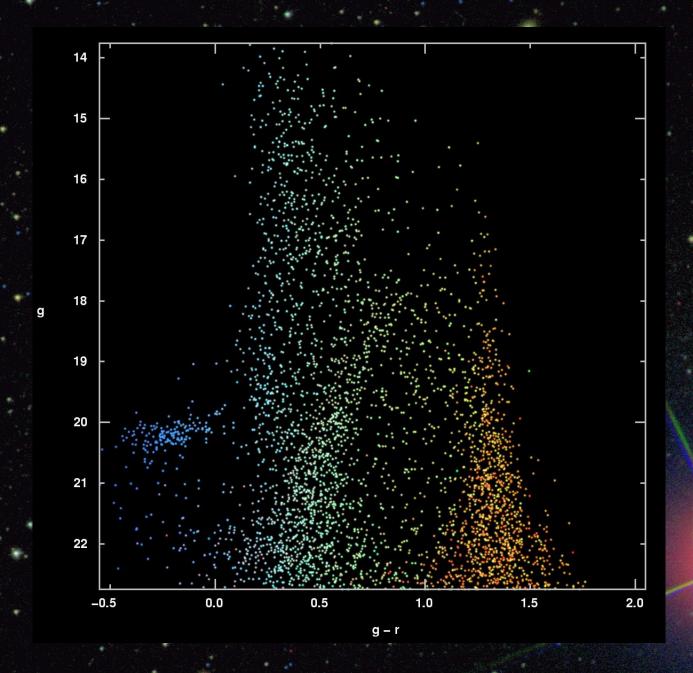
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- (Galaxy) photometry

The End



Caveat: I stole some of these ideas from Nick Kaiser

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There are (at least) three ways to think about adding images:

- Add the images together
- Estimate a picture of the Universe
- Estimate the properties of the Universe

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so, differentiating with respect to the Universe,

$$U(k) = \frac{\sum_{i} I_{i} \phi_{i} / \sigma_{i}^{2}}{\sum_{i} \phi_{i}^{2} / \sigma_{i}^{2}} \equiv \frac{D(k)}{P(k)}$$

# **An Optimal Algorithm**

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I.e.

$$U(x) = D(x) \otimes^{-1} P(x)$$

where

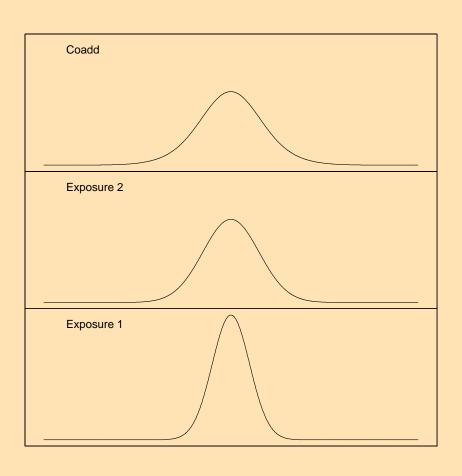
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## Is this Wise?

Probably not.

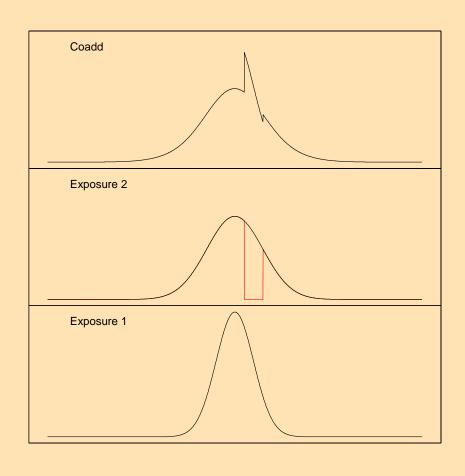
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### **Estimate the properties of the Universe**

This is straightforward for e.g. PSF magnitudes.

#### Estimate the properties of the Universe

This is straightforward for e.g. PSF magnitudes. Harder problems include:

- Sky estimation
- Object detection
- Deblending
- Shape measurements

The End

